

Capture: Exploring the study box of Anglo-Saxon artefacts

Exposure: Presenting work to the parents.

PSHE-
Mindfulness

IT-Computing

To use the internet to find out about famous Anglo-Saxon life

Literacy

Persuasive writing - Endangered animals

Film or book review—Book or film of children's choice

Instruction writing - Viking Shields

Viking poetry

Guided Reading: Viking myths

Humanities

Identify Anglo-Saxon period within a timeline of Britain.

Understand the terms 'invaders' and 'settlers'.

Design settlements, make buildings, dye wool, weave material, research food, cook recipes and create and play board games.

Science- Living things and their Habitats

Recognise that living things can be grouped in a variety of ways.

Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment

Recognise that environments can change and that this can sometimes pose dangers to living things

Anglo-Saxons and Vikings



Maths

Properties of 2D Shapes

Properties of 3D shapes

Angles and Lines

Position and Direction

Statistics

Decimals

Money

Art and D. and T. And Music

To design an Anglo-Saxon artefact

To design an Anglo-Saxon pendant in clay

To experience a classical music concert

To enjoy range of classical music

RE

Judaism: What is the best way for Jews to show commitment to God?

PE

Cricket and Tennis